

2.1) Matrix Operations.

We can treat matrices of the same size like vectors and add them and multiply them by scalars.

$$\text{E.g. } A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix} \quad B = \begin{bmatrix} 1 & 0 & 1 \\ -1 & 2 & 3 \end{bmatrix}$$

$$A + B = \begin{bmatrix} 2 & 2 & 4 \\ 3 & 7 & 9 \end{bmatrix}$$

$$A - 2B = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix} - \begin{bmatrix} 2 & 0 & 2 \\ -2 & 4 & 6 \end{bmatrix} = \begin{bmatrix} -1 & 2 & 1 \\ 6 & 1 & 0 \end{bmatrix}$$

But if $C = \begin{bmatrix} 2 & 1 \\ -1 & 2 \end{bmatrix}$, we cannot add A to C .
 ~~$A + C$~~

Properties (like real numbers).

Suppose A, B, C are matrices of same size.

$$A + B = B + A$$

$$(A + B) + C = A + (B + C)$$

$$A + \underset{\substack{\uparrow \\ \text{zero matrix}}}{O} = A$$

$$r(A + B) = rA + rB, \quad r \in \mathbb{R}$$

$$(r + s)A = rA + sA, \quad r \text{ and } s \in \mathbb{R}$$

$$r(sA) = (rs)A$$

Matrix addition and scalar multiplication correspond to addition and scalar multiplication of linear transformations. That is, if $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ and $S: \mathbb{R}^n \rightarrow \mathbb{R}^m$ are linear transformations and are defined by

$$T(\vec{x}) = A\vec{x} \quad \text{and} \quad S(\vec{x}) = B\vec{x}.$$

then

$$(T+S)(\vec{x}) = T(\vec{x}) + S(\vec{x}) = A\vec{x} + B\vec{x} = (A+B)\vec{x}.$$

$$(rT)(\vec{x}) = rT(\vec{x}) = rA\vec{x} = (rA)\vec{x}.$$

* Matrix multiplication:

If $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ and $S: \mathbb{R}^m \rightarrow \mathbb{R}^k$ are linear, we can compose them.

$$\mathbb{R}^n \xrightarrow{T} \mathbb{R}^m \xrightarrow{S} \mathbb{R}^k$$

↘

S ∘ T

$$S \circ T: \mathbb{R}^n \rightarrow \mathbb{R}^k \quad (S \circ T)(\vec{x}) = S(T(\vec{x})).$$

Facts: 1) For any $\vec{u}, \vec{v} \in \mathbb{R}^n$:

$$(S \circ T)(\vec{u} + \vec{v}) = (S \circ T)(\vec{u}) + (S \circ T)(\vec{v}).$$

proof: LHS = $(S \circ T)(\vec{u} + \vec{v})$

$$= S(T(\vec{u} + \vec{v})).$$

$$= S(\underbrace{T(\vec{u})}_{\vec{x}} + \underbrace{T(\vec{v})}_{\vec{y}})$$

$$= S(\vec{x}) + S(\vec{y})$$

$$= (S \circ T)(\vec{u}) + (S \circ T)(\vec{v}).$$

2) For any $\vec{u} \in \mathbb{R}^n$ and any scalar α :

$$(S \circ T)(\alpha \vec{u}) = \alpha (S \circ T)(\vec{u}).$$

⇒ S ∘ T is linear.

29

$$T: \mathbb{R}^n \rightarrow \mathbb{R}^m$$

$$S: \mathbb{R}^m \rightarrow \mathbb{R}^k$$

$$T(\vec{x}) = A\vec{x}$$

$$S(\vec{y}) = B\vec{y}$$

A standard matrix
of T

B standard matrix of S.

Q: What is the standard matrix of (S o T)?

$$(S \circ T)(\vec{x}) = S(T(\vec{x})) = S(A\vec{x})$$

$$= S(x_1\vec{a}_1 + x_2\vec{a}_2 + \dots + x_n\vec{a}_n)$$

$$= x_1S(\vec{a}_1) + x_2S(\vec{a}_2) + \dots + x_nS(\vec{a}_n)$$

$$= x_1B\vec{a}_1 + x_2B\vec{a}_2 + \dots + x_nB\vec{a}_n$$

$$A = [\vec{a}_1 \ \vec{a}_2 \ \dots \ \vec{a}_n]$$

$$= \underbrace{[B\vec{a}_1 \ B\vec{a}_2 \ \dots \ B\vec{a}_n]}_{\text{Standard matrix of } S \circ T} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$$

Standard matrix of S o T.

Def: If A is $m \times n$ matrix and B $k \times m$,
the product BA is defined by

$$BA = B[\vec{a}_1 \ \vec{a}_2 \ \dots \ \vec{a}_n] := [B\vec{a}_1 \ B\vec{a}_2 \ \dots \ B\vec{a}_n]$$

$$\text{E.g. } \begin{matrix} & B & & A \\ \begin{bmatrix} 4 & 1 \\ -2 & -1 \\ 0 & 1 \end{bmatrix} & & \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} & = \begin{bmatrix} B\begin{bmatrix} 1 \\ 3 \end{bmatrix} & B\begin{bmatrix} 2 \\ 4 \end{bmatrix} \end{bmatrix} \end{matrix}$$

$$\begin{matrix} & & & \uparrow \\ & & & \textcircled{2 \times 2} \\ & \uparrow & & \\ & \textcircled{3 \times 2} & & \end{matrix} = \begin{bmatrix} 4 \cdot 1 + 1 \cdot 3 & 4 \cdot 2 + 1 \cdot 4 \\ -2 \cdot 1 - 1 \cdot 3 & -2 \cdot 2 - 1 \cdot 4 \\ 0 \cdot 1 + 1 \cdot 3 & 0 \cdot 2 + 1 \cdot 4 \end{bmatrix}$$

$$= \begin{bmatrix} 7 & 12 \\ -5 & -8 \\ 3 & 4 \end{bmatrix}$$

E.g. $\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \begin{bmatrix} 4 & 1 \\ -2 & -1 \\ 0 & 1 \end{bmatrix}$

2×2 3×2

does not make sense.

To multiply two matrices, the number of columns of matrix on the left have to be the number of rows of matrix on the right.

* Properties of matrix multiplication:

- $A(BC) = (AB)C$
- $A(B+C) = AB + AC$
- $(B+C)A = BA + CA$
- $(rA)B = r(AB) = A(rB)$

If A is $m \times n$, $I_m A = A I_n = A$.

↖ ↕

$m \times m$ identity matrix $n \times n$ identity matrix

Remark: real numbers ~~are~~ commute:

$ab = ba$ for $a, b \in \mathbb{R}$.

But this may not hold for matrices.

E.g. $A = \begin{bmatrix} 4 & 7 \\ 3 & 3 \end{bmatrix}$ $B = \begin{bmatrix} 1 & -1 \\ 4 & 1 \end{bmatrix}$.

$AB = \begin{bmatrix} 11 & 3 \\ 6 & 0 \end{bmatrix}$ but $BA = \begin{bmatrix} 1 & 4 \\ 7 & 10 \end{bmatrix}$.

* Transpose:

$$\begin{bmatrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \\ 9 & 10 & 11 & 12 \end{bmatrix}^T = \begin{bmatrix} 1 & 5 & 9 \\ 2 & 6 & 10 \\ 3 & 7 & 11 \\ 4 & 8 & 12 \end{bmatrix}$$

$m \times n$ $m \times n$

If A is $m \times n$, the A^T is $n \times m$

$$(A^T)^T = A$$

$$(A+B)^T = A^T + B^T$$

$$(AB)^T = B^T A^T$$

$$(rA)^T = rA^T$$

where $r \in \mathbb{R}$.

$$\vec{v} = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_m \end{bmatrix} \Rightarrow \vec{v}^T = [v_1 \ v_2 \ \dots \ v_m]$$

$$A = [\vec{a}_1 \ \vec{a}_2 \ \dots \ \vec{a}_n] \Rightarrow A^T = \begin{bmatrix} a_1^T \\ a_2^T \\ \vdots \\ a_n^T \end{bmatrix}$$

32

2.2 - 2.3) Matrix Inverse.

Suppose we want to solve $ax = b$ for x .

If $a = 0$, no solution.

If $a \neq 0$, $ax = b$.

$$\frac{ax}{a} = \frac{b}{a}$$

$$a^{-1}ax = a^{-1}b$$

$$x = a^{-1}b.$$

Q: Can we solve $A\vec{x} = \vec{b}$ the same way?

Def: Let A be an (square) $n \times n$ matrix. It is called invertible if there is a matrix C satisfying

$$CA = I_n = AC.$$

Then we denote $C = A^{-1}$.

Thm: A is invertible \iff (iff) all rows and columns are pivotal.

$$\text{RREF}(A) = I_n.$$

Note: Invertible matrices must be square.

• $AA^{-1} = I$ if $A\vec{x} = \vec{b}$ is solvable for any \vec{b}
 \iff every row is pivotal.

• $A^{-1}A = I$ if $A\vec{x} = \vec{b}$ has a unique solution whenever it is consistent,
 \iff every column is pivotal.

Q: How do we find the inverse, if it exists?

Looking for the matrix $C = [\vec{c}_1 \ \vec{c}_2 \ \dots \ \vec{c}_n]$
such that $AC = I$.

$$A[\vec{c}_1 \ \vec{c}_2 \ \dots \ \vec{c}_n] = [\vec{e}_1 \ \vec{e}_2 \ \dots \ \vec{e}_n]$$

$$[A\vec{c}_1 \ A\vec{c}_2 \ \dots \ A\vec{c}_n] = [\vec{e}_1 \ \vec{e}_2 \ \dots \ \vec{e}_n]$$

$$\therefore [A\vec{c}_1 \ | \ \vec{e}_1]$$

$$[A\vec{c}_2 \ | \ \vec{e}_2]$$

$$\vdots$$

$$[A\vec{c}_n \ | \ \vec{e}_n]$$

We can consider

$$[A \ | \ I] \xrightarrow{\text{RREF}} [I \ | \ A^{-1}]$$

That is, to find the inverse of A , consider $[A \ | \ I]$
and perform row operations until we get RREF.

If $\text{RREF}(A) = I$, then the right hand side is A^{-1} .

E.g. Find the inverse of $\begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix}$.

$$\begin{bmatrix} 1 & 1 & | & 1 & 0 \\ 1 & 2 & | & 0 & 1 \end{bmatrix} \xrightarrow{R_2 - R_1} \begin{bmatrix} 1 & 1 & | & 1 & 0 \\ 0 & 1 & | & -1 & 1 \end{bmatrix}$$

$$\xrightarrow{R_1 - R_2} \begin{bmatrix} 1 & 0 & | & 2 & -1 \\ 0 & 1 & | & -1 & 1 \end{bmatrix}$$

34

$$\text{E.g. } \begin{matrix} & A & C \\ \begin{bmatrix} 1 & 1 \\ 2 & 4 \end{bmatrix} & \begin{bmatrix} 2 & -1/2 \\ -1 & 1/2 \end{bmatrix} & = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \end{matrix}$$

$$\begin{matrix} C & A \\ \begin{bmatrix} 2 & -1/2 \\ -1 & 1/2 \end{bmatrix} & \begin{bmatrix} 1 & 1 \\ 2 & 4 \end{bmatrix} & = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \end{matrix}$$

* Relation to linear transformations:

Standard matrix A and its linear transformation $T(\vec{x}) = A\vec{x}$

• $A\vec{x} = \vec{b}$ solvable for all $\vec{b} \Leftrightarrow T$ is onto.

• $A\vec{x} = \vec{b}$ has at most one solution for each \vec{b}

$\Leftrightarrow T$ is one-to-one.

Thm: A linear transformation $T: \mathbb{R}^n \rightarrow \mathbb{R}^n$ is one-to-one if and only if it is onto.

An $n \times n$ A is invertible

$\Leftrightarrow A$ has n pivot positions.

\Leftrightarrow there exists $n \times n$ C with $CA = I$. } in both

\Leftrightarrow there exists $n \times n$ D with $AD = I$. } cases

$$C = D = A^{-1}$$

Note: Not all square matrices are invertible!

E.g. $\begin{bmatrix} 1 & 2 \\ 1 & 2 \end{bmatrix}$.

E.g. General 2×2 matrix

$$\begin{bmatrix} a & b & | & 1 & 0 \\ c & d & | & 0 & 1 \end{bmatrix} \xrightarrow[R_2/a]{R_1/c} \begin{bmatrix} ac & bc & | & c & 0 \\ ac & ad & | & 0 & a \end{bmatrix}$$

$$a \neq 0$$

$$c \neq 0$$

$$\text{Let } D = ad - bc$$

"determinant"

$$\xrightarrow[R_2/D]{R_2 - R_1} \begin{bmatrix} ac & bc & | & c & 0 \\ 0 & ad - bc & | & -c & a \end{bmatrix}$$

$$\xrightarrow[\text{if } D \neq 0]{R_2/D} \begin{bmatrix} ac & bc & | & c & 0 \\ 0 & 1 & | & -\frac{c}{D} & \frac{a}{D} \end{bmatrix}$$

$$\xrightarrow{R_1 - bc \cdot R_2} \begin{bmatrix} ac & 0 & | & c + \frac{c^2 b}{D} & -\frac{abc}{D} \\ 0 & 1 & | & -\frac{c}{D} & \frac{a}{D} \end{bmatrix}$$

$$\xrightarrow{R_1/ac} \begin{bmatrix} 1 & 0 & | & \frac{c}{ac} + \frac{c^2 b}{Dac} & -\frac{abc}{Dac} \\ 0 & 1 & | & -\frac{c}{D} & \frac{a}{D} \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & | & \frac{d}{D} & -\frac{b}{D} \\ 0 & 1 & | & -\frac{c}{D} & \frac{a}{D} \end{bmatrix}$$

$$= \begin{bmatrix} a & b \\ c & d \end{bmatrix}$$

Thm: A is invertible $\Leftrightarrow ad - bc \neq 0$

$$\text{in this case } A^{-1} = \frac{1}{ad - bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

$$\text{E.g. } \begin{bmatrix} 1 & 1 \\ 2 & 3 \end{bmatrix}^{-1} = \frac{1}{1 \cdot 3 - 1 \cdot 2} \begin{bmatrix} 3 & -1 \\ -2 & 1 \end{bmatrix} = \begin{bmatrix} 3 & -1 \\ -2 & 1 \end{bmatrix}$$

But $\begin{bmatrix} 1 & 1 \\ 2 & 2 \end{bmatrix}$ is not invertible.

Remark: 1) $(A^{-1})^{-1} = A$.

2) $(A^T)^{-1} = (A^{-1})^T$.

4.1) Vector spaces.

Def: A vector space V is a set of objects, which we call vectors, on which two operations are defined:

$$\text{addition: } \vec{u}, \vec{v} \mapsto \vec{u} + \vec{v} \in V$$

$$\text{scalar multiplication: } \alpha, v \mapsto \alpha v \in V \text{ (for } \alpha \in \mathbb{R}.)$$

E.g. \mathbb{R}^3 is a vector space.

$$\begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} + \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix} := \begin{bmatrix} a_1 + b_1 \\ a_2 + b_2 \\ a_3 + b_3 \end{bmatrix} \in \mathbb{R}^3$$

$$\alpha \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} := \begin{bmatrix} \alpha a_1 \\ \alpha a_2 \\ \alpha a_3 \end{bmatrix} \in \mathbb{R}^3$$

(See textbook for a more formal definition.)

E.g. $\mathcal{P} = \{ \text{all polynomials in a single variable} \}$.
consider

$$p(x) = x^3 + x^2 - 2x \quad \deg(p) = 3$$

$$q(x) = x^2 - 1 \quad \deg(q) = 2.$$

then,

$$p(x) + q(x) = (x^3 + x^2 - 2x) + (x^2 - 1) = x^3 + 2x^2 - 2x - 1 \in \mathcal{P}.$$

$$(3p)(x) = 3(x^3 + x^2 - 2x) = 3x^3 + 3x^2 - 6x \in \mathcal{P}.$$

(37)

$$= \{ ax^3 + bx^2 + cx + d : a, b, c, d \in \mathbb{R} \}$$

E.g. $\mathbb{P}_3 = \{ \text{all polynomials of degree} \leq 3 \}$
is a vector space.

But $\mathbb{P} = \{ \text{all polynomials of degree} = 3 \}$
is not a vector space.

$$p(x) = x^3 + x$$

$$q(x) = -x^3$$

$$p(x) + q(x) = x^3 + x - x^3 = x \notin \mathbb{P}$$

E.g. $M_{2 \times 3} = \{ \text{set of all } 2 \times 3 \text{ matrices} \}$ is a vector space.

$$\alpha \begin{bmatrix} a & b & c \\ d & e & f \end{bmatrix} = \begin{bmatrix} \alpha a & \alpha b & \alpha c \\ \alpha d & \alpha e & \alpha f \end{bmatrix} \in M_{2 \times 3}$$

$$\begin{bmatrix} a_1 & b_1 & c_1 \\ d_1 & e_1 & f_1 \end{bmatrix} + \begin{bmatrix} a_2 & b_2 & c_2 \\ d_2 & e_2 & f_2 \end{bmatrix} = \begin{bmatrix} a_1 + a_2 & b_1 + b_2 & c_1 + c_2 \\ d_1 + d_2 & e_1 + e_2 & f_1 + f_2 \end{bmatrix} \in M_{2 \times 3}$$

Def: If V is a vector space, and $W \subseteq V$ is nonempty,
 W is a subspace of V if W is closed under
addition and scalar multiplication (in V).

i.e. if $\vec{u}, \vec{v} \in W$, then $\vec{u} + \vec{v} \in W$.

and if $\alpha \in \mathbb{R}$ and $\vec{w} \in W$, then $\alpha \vec{w} \in W$.

and $\vec{0} \in W$.

E.g. $\{ \vec{0} \}$ the trivial subspace.

38

E.g. $W = \left\{ \begin{bmatrix} x \\ y \\ 0 \end{bmatrix} : x, y \in \mathbb{R} \right\}$ is a subspace of \mathbb{R}^3 .

$$\vec{0} \in W \quad \checkmark$$

$$\begin{bmatrix} x_1 \\ y_1 \\ 0 \end{bmatrix} + \begin{bmatrix} x_2 \\ y_2 \\ 0 \end{bmatrix} = \begin{bmatrix} x_1 + x_2 \\ y_1 + y_2 \\ 0 + 0 \end{bmatrix} = \begin{bmatrix} x_1 + x_2 \\ y_1 + y_2 \\ 0 \end{bmatrix} \in W.$$

$$\alpha \begin{bmatrix} x \\ y \\ 0 \end{bmatrix} = \begin{bmatrix} \alpha x \\ \alpha y \\ 0 \end{bmatrix} \in W.$$

But $A = \left\{ \begin{bmatrix} x \\ y \\ 1 \end{bmatrix} : x, y \in \mathbb{R} \right\}$ is not a subspace of \mathbb{R}^3 .

$$\vec{0} \notin A.$$

and

$$\begin{bmatrix} x_1 \\ y_1 \\ 1 \end{bmatrix} + \begin{bmatrix} x_2 \\ y_2 \\ 1 \end{bmatrix} = \begin{bmatrix} x_1 + x_2 \\ y_1 + y_2 \\ 2 \end{bmatrix} \notin A.$$

Fact: Let V be any vector spaces, and let $\vec{v}_1, \dots, \vec{v}_n$ be vectors in V . Then $\text{span}\{\vec{v}_1, \dots, \vec{v}_n\}$ is a subspace of V .

E.g. Suppose $\vec{v}_1, \vec{v}_2 \in V$. \uparrow vector space. Show that $\text{span}\{\vec{v}_1, \vec{v}_2\}$ is a subspace of V .

Recall $\text{span}\{\vec{v}_1, \vec{v}_2\} = \left\{ \alpha_1 \vec{v}_1 + \alpha_2 \vec{v}_2 : \alpha_1, \alpha_2 \in \mathbb{R} \right\}$.

- $\vec{0} \in W$ (take $\alpha_1 = \alpha_2 = 0$)
- $(\alpha_1 \vec{v}_1 + \alpha_2 \vec{v}_2) + (\lambda_1 \vec{v}_1 + \lambda_2 \vec{v}_2) = (\alpha_1 + \lambda_1) \vec{v}_1 + (\alpha_2 + \lambda_2) \vec{v}_2 \in W$
- $\lambda(\alpha_1 \vec{v}_1 + \alpha_2 \vec{v}_2) = (\lambda \alpha_1) \vec{v}_1 + (\lambda \alpha_2) \vec{v}_2 \in W$