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1.8) Linear Transformations.

1.9) The Matrix of a linear transformation.

Def: A matrix transformation $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is a function given by matrix multiplication by some $m \times n$ matrix A

E.g. $A = \begin{bmatrix} 1 & 0 & -1 \\ 2 & 1 & 0 \end{bmatrix}$.

Define $T: \mathbb{R}^3 \rightarrow \mathbb{R}^2$ as $T(\vec{x}) = A\vec{x}$ for $\vec{x} \in \mathbb{R}^3$

$$T\left(\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}\right) = \begin{bmatrix} 1 & 0 & -1 \\ 2 & 1 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} x_1 - x_3 \\ 2x_1 + x_2 \end{bmatrix}$$

The image of $\begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix}$ under T is:

$$T\left(\begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

Yes!

Is there other $\vec{x} \in \mathbb{R}^3$ such that $T(\vec{x}) = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$, i.e., $A\vec{x} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$

$$\left[\begin{array}{ccc|c} 1 & 0 & -1 & 0 \\ 2 & 1 & 0 & 1 \end{array} \right] \rightarrow \left[\begin{array}{ccc|c} 1 & 0 & -1 & 0 \\ 0 & 1 & 2 & 1 \end{array} \right]$$

 x_3 free.

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} t \\ -2t+1 \\ t \end{bmatrix} = t \begin{bmatrix} 1 \\ -2 \\ 1 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$$

What is the range of T ?

i.e. all \vec{b} with $T(\vec{x}) = \vec{b}$ for some $\vec{x} \in \mathbb{R}^3$.

i.e. the set of \vec{b} with $A\vec{x} = \vec{b}$.

always consistent!

$$\Rightarrow \text{span} \left\{ \begin{bmatrix} 1 \\ 2 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix}, \begin{bmatrix} -1 \\ 0 \end{bmatrix} \right\} = \mathbb{R}^2 = \text{Image}(T).$$

E.g. let $A = \begin{bmatrix} 1 & -3 \\ 3 & 5 \\ -1 & 7 \end{bmatrix}$. Is $\vec{b} = \begin{bmatrix} 3 \\ 2 \\ -5 \end{bmatrix}$ in the range of $T(\vec{x}) = A\vec{x}$?

$$\left[\begin{array}{c|c} A & \vec{b} \\ \hline 1 & -3 \\ 3 & 5 \\ -1 & 7 \end{array} \right] \xrightarrow{\text{row ops}} \dots \rightarrow \left[\begin{array}{c|c} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{array} \right]$$

inconsistent.

$\Rightarrow \vec{b}$ is not in the range of T .

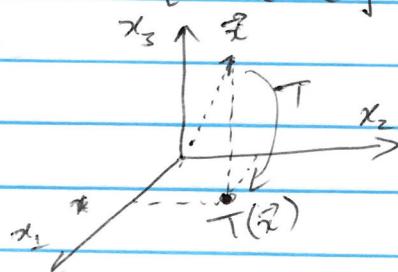
What's the range of T ?

$$\text{span} \left\{ \begin{bmatrix} 1 \\ 3 \\ -1 \end{bmatrix}, \begin{bmatrix} -3 \\ 5 \\ 7 \end{bmatrix} \right\}.$$

* Geometric examples:

$$T(\vec{x}) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} x_1 \\ x_2 \\ \textcircled{x}_3 \end{bmatrix}$$

projection onto
 x_1, x_2 plane.



$$\cdot T(\vec{x}) = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \vec{x} = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} -x_2 \\ x_1 \end{bmatrix}$$

rotation 90° counter-clockwise.

- * Linearity: Matrix multiplication behaves well under
 - addition: $A(\vec{u} + \vec{v}) = A\vec{u} + A\vec{v}$.
 - scalar multiplication: $A(\alpha\vec{u}) = \alpha A\vec{u}$, $\alpha \in \mathbb{R}$.

Def: A linear transformation $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is a function with the properties

$$T(\vec{u} + \vec{v}) = T(\vec{u}) + T(\vec{v}) \quad \text{for all } \vec{u}, \vec{v} \in \mathbb{R}^n.$$

$$T(\alpha\vec{u}) = \alpha T(\vec{u}) \quad \text{for all } \alpha \in \mathbb{R}, \text{ and } \vec{u} \in \mathbb{R}^n.$$

\Rightarrow Matrix transformations are examples of linear transformations.

* Properties:

$$\cdot T(\vec{0}) = \vec{0}$$

$$\cdot T(\alpha_1 \vec{u}_1 + \alpha_2 \vec{u}_2 + \dots + \alpha_n \vec{u}_n) = \alpha_1 T(\vec{u}_1) + \alpha_2 T(\vec{u}_2) + \dots + \alpha_n T(\vec{u}_n)$$

"superposition principle"

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Def: The standard basis vectors in \mathbb{R}^n are

$$\vec{e}_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix}, \quad \vec{e}_2 = \begin{bmatrix} 0 \\ 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix}, \quad \dots, \quad \vec{e}_n = \begin{bmatrix} 0 \\ 0 \\ 0 \\ \vdots \\ 1 \end{bmatrix}$$

In \mathbb{R}^2 , there are 2 standard basis vectors $\left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\}$

In \mathbb{R}^3 , there are 3 standard basis vectors

$$\left\{ \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \right\}$$

They are the columns of the identity matrix.

$$\begin{bmatrix} 1 & 0 & 0 & 0 & \cdots & 0 \\ 0 & 1 & 0 & 0 & \cdots & 0 \\ 0 & 0 & 1 & 0 & \cdots & 0 \\ 0 & 0 & 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & 0 & \cdots & 1 \end{bmatrix}$$

all entries on the diagonal
= 1. Others are zero.

$$T: \mathbb{R}^n \rightarrow \mathbb{R}^m$$

Thm: A linear transformation is completely determined by its image on the standard basis vectors.

$$T(\vec{e}_1), T(\vec{e}_2), \dots, T(\vec{e}_n).$$

Moreover, every linear transformation is a matrix transformation.

E.g. Consider

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = x_1 \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + x_2 \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} + x_3 \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$$\vec{e}_1 \quad \vec{e}_2 \quad \vec{e}_3$$

$$\Rightarrow T\begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = T(x_1 \vec{e}_1 + x_2 \vec{e}_2 + x_3 \vec{e}_3) = x_1 T(\vec{e}_1) + x_2 T(\vec{e}_2) + x_3 T(\vec{e}_3)$$

$$\vec{a}_1 \quad \vec{a}_2 \quad \vec{a}_3$$

$$= [\vec{a}_1 \quad \vec{a}_2 \quad \vec{a}_3] \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

"The standard matrix of T :

$$[\vec{a}_1 \quad \vec{a}_2 \quad \vec{a}_3] = [T(\vec{e}_1) \quad T(\vec{e}_2) \quad T(\vec{e}_3)].$$

E.g. The identity function $T(\vec{x}) = \vec{x}$ is linear.

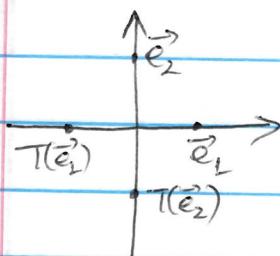
What is its matrix?

$$[T(\vec{e}_1) \quad T(\vec{e}_2) \quad \dots \quad T(\vec{e}_n)] = [\vec{e}_1 \quad \vec{e}_2 \quad \dots \quad \vec{e}_n] = \begin{bmatrix} 1 & 0 & \dots & 0 \\ 0 & 1 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & 1 \end{bmatrix}.$$

E.g. Let $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ be a 180° rotation around $\vec{0}$.

(Assume it's linear). What's the matrix?

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$$T(\vec{e}_1) = \begin{bmatrix} -1 \\ 0 \end{bmatrix} \quad T(\vec{e}_2) = \begin{bmatrix} 0 \\ -1 \end{bmatrix}$$

$$A = [T(\vec{e}_1) \ T(\vec{e}_2)] = \begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix}$$

Deg: A transformation $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is called onto if

- onto if its whole range is its codomain.

i.e. for every $\vec{b} \in \mathbb{R}^m$, there is at least one $\vec{x} \in \mathbb{R}^n$ with $T(\vec{x}) = \vec{b}$.

- one-to-one if $T(\vec{x}) = \vec{b}$ has at most one solution for any \vec{b} .

E.g. $T(\vec{x}) = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 2 & 1 \end{bmatrix} \vec{x}$ is not one-to-one (why?)

E.g. $T(\vec{x}) = \begin{bmatrix} 3 & 1 \\ 5 & 7 \\ 1 & 3 \end{bmatrix} \vec{x}$ is one-to-one.
but not onto? (why?)

Thm: Let $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ be a linear transformation with standard matrix A.

a) T maps \mathbb{R}^n onto \mathbb{R}^m iff:

the rows of A are pivotal

i.e. $A\vec{x} = \vec{b}$ consistent for every \vec{b} .

i.e. columns of A span \mathbb{R}^m .

b) T is one-to-one iff: columns of A are all pivotal
i.e. columns of A are lin. independent